






















## ROMMEL SCENARIO

### Operation Wanda – The Korsun Pocket 5 February 1944

|   | 1 | 2   | 3   | 4   | 5   | 6   | 7  | 8  | 9   | 10  | 11  | 12  |
|---|---|---|---|---|---|---|--|--|---|---|---|---|
| A |   |   |   |   |   |  |  |  |   |   |   |   |
| B |   |  |   |   |   |   |  |  |   |   |   |   |
| C |   |   |  |  |   |   |  |  |   |   |  |  |
| D |   |   |   |   |  |   |   |  |  |  |  |   |
| E |   |   |   |   |   |  |  |  |   |   |   |   |
| F |   |   |  |  |   |   |  |  |   |  |   |   |
| G |   |   |   |  |   |  |  |  |   |   |   |   |
| H |   |   |   |   |   |   |  |  |   |   |   |   |

The weather is clear. Objective squares are denoted by stars. The grey squares are snowy hollows and count as soft ground. Units can cross the river at any point, but crossing it is like moving into non open terrain, units can only move a maximum of 1 square. Additionally any unit attacking across the river is vulnerable in combat. Units cannot cross the river using road movement. Supply lines can cross the river anywhere. E6 is an urban square for combat purposes whilst D9 and F4 are hamlets which can be placed for scenic purposes but have no impact on combat. Supply lines cannot cross minefields [see set up below]

#### Starting Ops:

The Soviets start with 6 Ops and the Germans start with 6 Ops. Both sides use their late war ops. The Germans cannot use the Igelstellungen event in this scenario.

#### Description:

The German XI and XXXXII Corps have been cut off by Soviet forces in the Korsun Pocket. German Field Marshal Manstein has launched a counter attack to try to break through to the trapped forces. General der Panzertruppe Breith's III Panzer Corps has first to fight its way through the Soviet 104<sup>th</sup> Rifle Corps.

#### Victory:

The game is a standard single day of 16 moves. The Germans need to be holding the four or more objectives at the end of the 16<sup>th</sup> turn to win. Any other result is a Soviet victory

#### Elements:

The Axis have 2 Elements, the 16<sup>th</sup> and 17<sup>th</sup> Panzer Divisions with additional supporting infantry. The Corps support units can support any unit without penalty.

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The Soviets have 3 Elements. Two Rifle Divisions from the 104<sup>th</sup> Rifle Corps and a Tank Brigade from the 6<sup>th</sup> Tank Army.

### Set Up:

Soviet: The Russian Rifle Divisions deploy anywhere in lines A to F. They can have 8 prepared defences, but no more than 2 per square. They can place 4 minefields in open ground in their deployment area. Minefields are hostile to both sides. The Russian's deploy first.

Axis: The Germans deploy in line H. The German's move first.

### Reinforcements:

The Soviet Tank Brigade arrives in the Marker Phase of turn 4 anywhere in Row A.

|               |          |           |          |          |           |           |           |           |
|---------------|----------|-----------|----------|----------|-----------|-----------|-----------|-----------|
| <b>Axis</b>   | <b>1</b> | <b>3</b>  | <b>5</b> | <b>7</b> | <b>9</b>  | <b>11</b> | <b>13</b> | <b>15</b> |
| <b>Soviet</b> | <b>2</b> | <b>4R</b> | <b>6</b> | <b>8</b> | <b>10</b> | <b>12</b> | <b>14</b> | <b>16</b> |

ROMMEL SCENARIO

| SOVIET FORMATIONS                      | COMBAT         | ARMOUR | SPECIAL                  |
|--|----------------|--------|--------------------------|
| <b>104<sup>th</sup> Rifle Corps</b>    |                |        |                          |
| <b>Rifle Division 1</b>                |                |        |                          |
| 11 x Rifle Infantry                    | 3[4]-2[3]-1[2] |        | Leg                      |
| 1 x Rifle Infantry                     | 3[4]-2[3]-1[2] |        | Leg, Anti-tank           |
| 1 x 76mm Artillery                     | 8 / 2 / [0-1]  |        | Motorised                |
|  |                |        |                          |
| <b>Rifle Division 2</b>                |                |        |                          |
| 11 x Rifle Infantry                    | 3[4]-2[3]-1[2] |        | Leg                      |
| 1 x Rifle Infantry                     | 3[4]-2[3]-1[2] |        | Leg, Anti-tank           |
| 1 x 76mm Artillery                     | 8 / 2 / [0-1]  |        | Motorised                |
|  |                |        |                          |
| <b>Tank Brigade</b>                    |                |        |                          |
| 1 x Light Tanks                        | 4-3-2          | 1      | Recon                    |
| 1 x SU-85                              | 4-3-2          | 2-3    |                          |
| 5 x T-34                               | 4-3-2          | 2      |                          |
| 2 x Motor Rifle Infantry               | 4-3-2          |        | Motorised                |
| 1 x Katyusha                           | 4 / 4 / [0-1]  |        | Self Propelled, Rockets  |
| 1 x 76mm Artillery                     | 8 / 2 / [0-1]  |        | Motorised                |
| AXIS FORMATIONS                        | COMBAT         | ARMOUR | SPECIAL                  |
| <b>16<sup>th</sup> Panzer Division</b> |                |        |                          |
| 2 x Panther                            | 4-3-2          | 4      |                          |
| 2 x Panzer IV                          | 4-3-2          | 3      |                          |
| 1 x Stug                               | 4-3-2          | 2-3    |                          |
| 2 x Panzergrenadier                    | 5-4-3          |        | Armoured                 |
| 6 x Infantry                           | 4-3-2          |        | Motorised                |
|  |                |        |                          |
| <b>17<sup>th</sup> Panzer Division</b> |                |        |                          |
| 2 x Panther                            | 4-3-2          | 4      |                          |
| 2 x Panzer IV                          | 4-3-2          | 3      |                          |
| 1 x Stug                               | 4-3-2          | 2-3    |                          |
| 2 x Panzergrenadier                    | 5-4-3          |        | Armoured                 |
| 6 x Infantry                           | 4-3-2          |        | Motorised                |
|  |                |        |                          |
| <b>Corps Support</b>                   |                |        |                          |
| 1 x Wespe                              | 12 / 3 / [0-2] |        | Self Propelled Artillery |
| 1 x 105mm Artillery                    | 12 / 3 / [0-1] |        | Motorised                |
| 2 x Tiger                              | 5-4-3          | 4      |                          |
| 1 x Maultier Nebelwerfer               | 3 / 5 / [0-2], |        | Self Propelled, Rockets  |